

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
1-level may be weak, 2-level usually sound.
After 1M: 3-level CUE = support 8-10, 2NT support 11+
When 3 rd hand passes:
New suit F1, 2-level jumps GF, 3-level jumps NF
When 3 rd hand bids new suit:
New suit NF, jumps below 3NT GF
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18 (12-16). SYS-ON
JUMP OVERCALLS (Style; Responses; Unusual NT)
2♦ and 3♣: 5-5, bid suit and highest unbid
Others weak (2NT response F1) Reopening 13-16
2NT: 5-5 two lowest, sound Reopening 19-21 BAL
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
CUE in 2 nd hand: 5-5 both highest, sound (also vs 1m short)
Jump CUE in 2 nd hand: 5-5 highest-lowest, very sound
Other CUEs = 5-5 with highest
VS. NT (vs. Strong/Weak; Reopening; PH)
2♣: 2-suiter with 4+♥, second suit (any) often longer
2♦: 2-suiter with 4+♠, second suit (any) often longer
DBL: points (by passed hand = one m)
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
DBL T/O through 3♠, Leaping & non-leaping Michaels
Vs 2M/3M: CUE = oM + m
Vs 2m/3m: CUE = both Majors
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
DBL = both Majors, at least 5-4
NT = both minors, at least 5-4
OVER OPPONENTS' TAKEOUT DOUBLE
After 1m (DBL), RDBL/1any is TRF, also 1♣ (DBL)2any
After 1M (DBL), TRF from 1NT to 2M-1
2NT support, 11+, 3♣ ART support, 8-10

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd /5 th	3 rd /5 th	
NT	3 rd /5 th with variations	3 rd /5 th	
Subseq	2 nd /4 th thru declarer	3 rd /5 th	
Other: On 5+ level, K asks for count			
VS NT: May be 4 th if 3 rd is 8 or higher.			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK	AK	
King	KQ or AK bare	KQ or AKQ or AKJ10	
Queen	QJ or AKQ	QJ or KQ109 or KQJ	
Jack	J10	J10 or AQJ	
10	109/10x or KJ10	109 or AJ10/KJ10	
9	9x or H109	98/9x or (A)H109	
Hi-X	even	even or top of nothing	
Lo-X	odd	odd	
SIGNALS IN ORDER OF PRIORITY			
	Partner's lead	Declarer's lead	Discarding
1	Low=enc.	Low=even	Low=enc.
Suit 2	Low=even	S/P	Low=even
3	S/P		S/P
1	Same	Same	Same
NT 2	Same	Same	Same
3	Same	Same	Same
Signals (including Trumps): UDCA. May encourage with 4 th from 5-c			
When discouraging from a known 5+ suit:			
High odd may show interest in higher suit, high even in lower suit.			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
11+, 3+M unless 17+. CUE = F to suit agreement			
Most DBLs below game are T/O			
LEB variations, also after 1♠			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
1♣-(1♦)-DBL=4+♥; 1m-(1♥)-DBL=4+♠; 1♣-(1♠)-DBL=TRF to NT			
1♣-(DBL)-RDBL= 5+ diamonds, 1♦-(DBL)-RDBL = 4+♥			
1M-(DBL)-RDBL-(new suit)- DBL= T/O			

W B F CONVENTION CARD
CATEGORY: Red
NCBO: Sweden
PLAYERS: Bengt-Erik Efraimsson – Anders Morath
EVENT Seniors
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Two-way 1♣: 11-13 BAL or 17+ any
1♦ 11-16 4+, UNBAL (longer clubs possible)
1♥/♠ 11-16 5+
1NT 14-16
2/1 Not GF if suit repeated or after overcall
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1♣ 11-13 BAL or 17+ any
2♦ 11-16 3-suiter with short diamonds (4415 -1)
3NT Solid 7-c M, no outside A or K
Many transfers in competition
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
Up- and downgrades are always possible
PSYCHICS: Occasional light openings in 3rd hand

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	SWE Bengt-Erik Efraimsson – Anders Morath			
				DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1♣	x	0	3♠	Two-way: 11-13 (semi)BAL or 17+ any	1♦ 0-7; 1M 8+, 4-c; 2m NF 8-12 5-c, no M; 1NT/2NT/3NT 8-11/11-13/13-18 BAL no M; 2♥/2♠ ART GF no M; 3M 10-11 6-c; 3M 4-7 7-c; 4m TRF to 4M, good suit	-1♦; 1♥/♠ 11-13 (3)4 or 17+ 4+; 1NT 17-19; 2♣/♦ 17+ NF; 2♥/♠ GF 4+; 3♥/♠ GF ♣+♦ -1M; 2♣ 17+ BAL or ♣; -1M; 2NT 17+ SUPP	TRF in competition
1♦		4	4♣	11-16, not BAL, may have one card longer ♣	2♦ 10+; 2M GF; 2NT INV 3♣ ART 8-10, 4+ SUPP; 3♦ 4-7 4+ SUPP	-2♦; 2M/3♣ SPL, 2NT no SPL, 3♦ 4+c MIN -1♥; 1NT= 4+♣; -1♠; 1NT=4♥	TRF over DBL/1♥ By PH: Fit jumps
1♥		5	3♠	11-16	SUPP: 3♣ 8-11 4+; 3♦ 10-12 3+; 3M 4-7 4+; 2NT GF 3+; 3NT void ♦. 2M GF, 6+ suit	-2M; ns = long-suit G/T -2NT; 3♣=MIN, 3♦=BAL, then SPL by steps	Drury (2♣ 3+ support, 8+) By PH: Fit jumps except 3♣
1♠		5	3♥	11-16	As above, but 3NT void ♥ and 3♥ GF, 6+ suit	As above	As above
INT			3♠	14-16, 5-c M OK, 6-c m possible but rare	2♣ STAY; 2♦/♥/♠/3♣ TRF; 3♦/♥ short ♥/♠; 3♠ 5-5 minors; 4m TRF	After 1NT-2♦/♥; 2M: TRF by RESP.	TRF in competition
2♣		5	3♠	11-16, 6+c or 5-c with 4-c M	2♦ ASK; 2M F1; 2NT NAT INV or SUPP INV+; 3ns 6-c GF, 4♦ RKCB	2♣-2♦; 2NT/3♣ 6+♣ extras/min, 3♦/3M SPL extras	By PH: Fit jumps except 3♦
2♦	x	0		11-16, 3-suiter with short ♦, 4415 -1 card	2M/3♣ to play; 3M/4♣ INV; 4♦ RKCB clubs 2NT ASK, INV+ (3♣ 11-13)	-2NT; 3♣ then 3♦ ASK; TRF over OP's 3M	
2♥ 2♠		6		6-10, 6+c (5+c in 3 rd)	2♠/3m F1; 2NT ASK; 3M PRE; 3OM NAT GF	-2NT: 3♣/3♦ ART; 3M=MIN good suit	SYSON
2NT				20-22, 5-c M OK	3♣=STAY; 3♦/♥=TRF, 3♠=both m, 4m=6-c M, 4M=6-c m		
3♣ 3♦ 3♥ 3♠		6		PRE (could be weak in 3 rd)	Over 3m: 4om RKCB, 4m INV Over 3M: 4♣ ART S/T, 4♦ NAT FG		
3NT	x	7		Solid M, no outside A or K	4♣ ASK TRF; 4♦ ASK shortness, 4M P/C		
4♣ 4♦		7		PRE reasonably constructive	4♦ RKCB		
4♥ 4♠		6		PRE, wide-range	4♠=To play		
4NT	x			6-6 minors, about 3 losers		HIGH LEVEL BIDDING	
						Control bids (1 st or 2 nd round), Splinters	
						RKCB 0314 (5m forcing to slam if 4 or 3 and 17-); Exclusion RKCB	
						When OPP bid over RKCB, DEPO (D = Even, P = Odd)	
						From agreed 3M, RELAY is Serious, asks for controls	